

# Educational Booster Pack Library Reference Manual

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# Chapter 1

## Educational BoosterPack Library

Library for the Educational BoosterPack

*Developed with* [embedXcode](#)

### Author

Rei VILO  
[embedXcode.weebly.com](http://embedXcode.weebly.com)

### Date

Feb 11, 2013

### Version

106

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### See Also

- Educational BoosterPack wiki  
[http://boosterpackdepot.com/wiki/index.php?title=Educational\\_Booster-Pack](http://boosterpackdepot.com/wiki/index.php?title=Educational_Booster-Pack)
- Library for LCD  
based on Arduino library for Dog character LCD's  
<http://code.google.com/p/doglcd/>  
Copyright: 2010 Eberhard Fahle [e.fahle@wayoda.org](mailto:e.fahle@wayoda.org)  
License: GNU Lesser GPL
- Library for ADXL335  
based on Accelerometer\_FRAUNCHPAD library  
[http://github.com/energia/Energia/tree/master/examples/6.Sensors/-Accelerometer\\_FRAUNCHPAD](http://github.com/energia/Energia/tree/master/examples/6.Sensors/-Accelerometer_FRAUNCHPAD)  
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- Library for RGB LED  
based on Stellar\_Fading\_RGB example  
[http://github.com/energia/Energia/tree/master/examples/1.Basics/-Stellar\\_Fading\\_RGB](http://github.com/energia/Energia/tree/master/examples/1.Basics/-Stellar_Fading_RGB)  
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- sprintf  
<http://www.cplusplus.com/reference/cstdio/printf/>

## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">ebpACC</a>	Accelerometer on Educational BoosterPack . . . . .	<a href="#">7</a>
<a href="#">ebpLCD</a>	LCD on Educational BoosterPack . . . . .	<a href="#">8</a>
<a href="#">ebpMIC</a>	Microphone on Educational BoosterPack . . . . .	<a href="#">10</a>
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<a href="#">ebpRGB</a>	RGB LED on Educational BoosterPack . . . . .	<a href="#">12</a>





## Chapter 3

# File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

**Project** EducationalBoosterPack\_main  
*Developed with [embedXcode](#) 13*



## Chapter 4

# Class Documentation

### 4.1 ebpACC Class Reference

Accelerometer on Educational BoosterPack.

```
#include <EducationalBoosterPack.h>
```

#### Public Member Functions

- [ebpACC](#) ()  
*Constructor.*
- void [begin](#) ()  
*Initialisation.*
- void [calibrate](#) ()  
*Calibrate the accelerometer.*
- void [get](#) ()  
*Acquire acceleration.*
- void [gravityX100](#) (int32\_t &x, int32\_t &y, int32\_t &z)  
*Return gravity, X100 to avoid float.*
- void [degreeX100](#) (int32\_t &x, int32\_t &y, int32\_t &z)  
*Return angle in degrees, X100 to avoid float.*

#### 4.1.1 Detailed Description

Accelerometer on Educational BoosterPack.

#### 4.1.2 Member Function Documentation

##### 4.1.2.1 void ebpACC::calibrate ( )

Calibrate the accelerometer.

#### Note

To perform a calibration, place the FraunchPad on a horizontal table

#### 4.1.2.2 void ebpACC::degreeX100 ( int32\_t & x, int32\_t & y, int32\_t & z )

Return angle in degrees, X100 to avoid float.

```
Serial.print(x/10, DEC);    // integer part
Serial.print(".");         // decimal separator
Serial.print(x%100/10, DEC); // decimal part, first digit
Serial.print(x%10, DEC);   // decimal part, second digit
```

##### Parameters

x	angle on x axis
y	angle on y axis
z	angle on z axis

#### 4.1.2.3 void ebpACC::get ( )

Acquire acceleration.

##### Note

Call this function prior to gravityX100 or degreeX100

#### 4.1.2.4 void ebpACC::gravityX100 ( int32\_t & x, int32\_t & y, int32\_t & z )

Return gravity, X100 to avoid float.

```
Serial.print(x/10, DEC);    // integer part
Serial.print(".");         // decimal separator
Serial.print(x%100/10, DEC); // decimal part, first digit
Serial.print(x%10, DEC);   // decimal part, second digit
```

##### Parameters

x	gravity on x axis
y	gravity on y axis
z	gravity on z axis

The documentation for this class was generated from the following files:

- [EducationalBoosterPack.h](#)
- EducationalBoosterPack.cpp

## 4.2 ebpLCD Class Reference

LCD on Educational BoosterPack.

```
#include <EducationalBoosterPack.h>
```

### Public Member Functions

- [ebpLCD \(\)](#)  
*Constructor.*
- void [begin \(\)](#)

*Initialisation.*

- void `clear` ()

*Clear the screen.*

- void `setRowLine` (uint8\_t row, uint8\_t line)

*Set the coordinates.*

- void `setContrast` (uint8\_t contrast)

*Set contrast.*

- void `setFont` (uint8\_t font)

*Select font.*

- void `print` (String text)

*Print a string.*

- void `scrollLeft` ()

*Scroll the display on column left.*

- void `scrollRight` ()

*Scroll the display on column right.*

### 4.2.1 Detailed Description

LCD on Educational BoosterPack.

### 4.2.2 Member Function Documentation

#### 4.2.2.1 void ebpLCD::clear ( )

Clear the screen.

Clear the screen and place the coordinates at 0,0

#### 4.2.2.2 void ebpLCD::print ( String text )

Print a string.

Parameters

<i>text</i>	string
-------------	--------

#### 4.2.2.3 void ebpLCD::scrollLeft ( )

Scroll the display on column left.

Note

The coordinates are not updated.

#### 4.2.2.4 void ebpLCD::scrollRight ( )

Scroll the display on column right.

Note

The coordinates are not updated.

#### 4.2.2.5 void ebpLCD::setContrast ( uint8\_t *contrast* )

Set contrast.

##### Parameters

<i>contrast</i>	constrast value=32..48
-----------------	------------------------

#### 4.2.2.6 void ebpLCD::setFont ( uint8\_t *font* )

Select font.

##### Parameters

<i>font</i>	font=0=small or 1=big
-------------	-----------------------

#### 4.2.2.7 void ebpLCD::setRowLine ( uint8\_t *row*, uint8\_t *line* )

Set the coordinates.

##### Parameters

<i>row</i>	row number, 0..40
<i>line</i>	line number, 0..1 with small font, 0 with big font

##### Note

Visible rows and lines

- Small font: 2 visible lines and 16 visible characters
- Big font: 1 visible line and 16 visible characters

The coordinates are not impacted by the scrolling.

The documentation for this class was generated from the following files:

- [EducationalBoosterPack.h](#)
- EducationalBoosterPack.cpp

## 4.3 ebpMIC Class Reference

Microphone on Educational BoosterPack.

```
#include <EducationalBoosterPack.h>
```

### Public Member Functions

- [ebpMIC](#) ()  
*Constructor.*
- void [begin](#) ()  
*Initialisation.*
- void [get](#) (uint32\_t &value)  
*Acquire microphone level.*

### 4.3.1 Detailed Description

Microphone on Educational BoosterPack.

### 4.3.2 Member Function Documentation

#### 4.3.2.1 void ebpMIC::get ( uint32\_t & value )

Acquire microphone level.

#### Parameters

<i>value</i>	level of the microphone, 10-bit coded=0..1023
--------------	---

The documentation for this class was generated from the following files:

- [EducationalBoosterPack.h](#)
- EducationalBoosterPack.cpp

## 4.4 ebpPOT Class Reference

Potentiometer on Educational BoosterPack.

```
#include <EducationalBoosterPack.h>
```

### Public Member Functions

- [ebpPOT](#) ()  
*Constructor.*
- void [begin](#) ()  
*Initialisation.*
- void [get](#) (uint32\_t &value)  
*Acquire potentiometer position.*

### 4.4.1 Detailed Description

Potentiometer on Educational BoosterPack.

### 4.4.2 Member Function Documentation

#### 4.4.2.1 void ebpPOT::get ( uint32\_t & value )

Acquire potentiometer position.

#### Parameters

<i>value</i>	position of the potentiometer, 10-bit coded=0..1023
--------------	---

The documentation for this class was generated from the following files:

- [EducationalBoosterPack.h](#)
- EducationalBoosterPack.cpp

## 4.5 ebpRGB Class Reference

RGB LED on Educational BoosterPack.

```
#include <EducationalBoosterPack.h>
```

### Public Member Functions

- [ebpRGB](#) ()  
*Constructor.*
- void [begin](#) ()  
*Initialisation.*
- void [set](#) (uint8\_t red, uint8\_t green, uint8\_t blue)  
*Set colour.*

### 4.5.1 Detailed Description

RGB LED on Educational BoosterPack.

### 4.5.2 Member Function Documentation

#### 4.5.2.1 void ebpRGB::set ( uint8\_t *red*, uint8\_t *green*, uint8\_t *blue* )

Set colour.

#### Parameters

<i>red</i>	red component, 0..255
<i>green</i>	green component, 0..255
<i>blue</i>	blue component, 0..255

The documentation for this class was generated from the following files:

- [EducationalBoosterPack.h](#)
- EducationalBoosterPack.cpp



## Chapter 5

# File Documentation

### 5.1 EducationalBoosterPack.h File Reference

Class library header

**Project** EducationalBoosterPack\_main

Developed with [embedXcode](#)

#### Classes

- class [ebpPOT](#)  
*Potentiometer on Educational BoosterPack.*
- class [ebpMIC](#)  
*Microphone on Educational BoosterPack.*
- class [ebpRGB](#)  
*RGB LED on Educational BoosterPack.*
- class [ebpACC](#)  
*Accelerometer on Educational BoosterPack.*
- class [ebpLCD](#)  
*LCD on Educational BoosterPack.*

#### Macros

- `#define EducationalBoosterPack_Library_h`

#### Pins for white and RGB LEDs

- `#define EBP_WHITE_LED P2_5`  
*PWM pin for white LED.*
- `#define EBP_RED_LED P2_1`  
*PWM pin for red component of RGB LED.*
- `#define EBP_GREEN_LED P2_2`  
*PWM pin for green component of RGB LED.*
- `#define EBP_BLUE_LED P2_4`  
*PWM pin for blue component of RGB LED.*

#### Pins for accelerometer

- `#define EBP_ACC_X A0`

- analog pin for X-axis*
- #define `EBP_ACC_Y` A3
- analog pin for Y-axis*
- #define `EBP_ACC_Z` A4
- analog pin for Z-axis*

### Pins and constants for LCD

- #define `EBP_LCD_SCK` P1\_5
- SPI clock pin for LCD.*
- #define `EBP_LCD_MOSI` P1\_7
- SPI data pin for LCD.*
- #define `EBP_LCD_RS` P2\_3
- command/data pin for LCD*
- #define `EBP_LCD_command` 0
- command constant for LCD*
- #define `EBP_LCD_data` 1
- data constant for LCD*

### Pins for other devices

- #define `EBP_POT` A3
- analog pin for potentiometer*
- #define `EBP_MIC` A4
- analog pin for microphone*
- #define `EBP_BUZZER` P2\_6
- PWM pin for buzzer.*
- #define `EBP_GATOR` P2\_7
- pin for alligator hole*

## 5.1.1 Detailed Description

Class library header

**Project** EducationalBoosterPack\_main

*Developed with* `embedXcode`

#### Author

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#### Date

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